Clark Co. Jr. Fair

Clark County Junior Fair Musical Freestyle Entry Form

Event: Tuesday, July 28, 2026, 1 hour after Jumping Classes
Horse Arena: Classes 01-03
Completed and Signed Entry Form Due by July 1, 2026, to
Clark County Extension Office, 3130 East Main St., Springfield, OH 45505 by July 1, 2026
Please Fill Out All Fields
Make sure to make entry on-line too at http://clarkohjrfair.fairentry.com by July 1st with your other Horse Show classes.

Exhibitor's Name: _____ Age (1/1/26): _____

Club Name: _____

Class: _____ Horse's Name: _____ Back #: _____

Song Selected: _____

Selected Song YouTube Link: _____

Where do you want to be in the arena when the song starts: _____

Three Required Moves: Please check selected moves based on the exhibitor's riding ability and the horse's ability to perform the moves. Check Only 3 moves. You may perform more than 3 but check only the 3 you want to be judged on.

❒ Halt from a trot
❒ Back 5 steps
❒ 90-degree turn
❒ 360 pivot hindquarters
❒ Sitting trot
❒ Show extended foot
❒ Canter from a halt
❒ Halt from canter
❒ Figure 8
❒ Serpentine at trot
❒ 180 degrees turn
❒ 360 pivot forearms
❒ Leg yield
❒ Spin
❒ Rollback
❒ Slide
❒ Figure 8 with change in diagonal
❒ Side pass
❒ 270-degree turn
❒ Ground tie
❒ Trot without stirrups
❒ Figure 8 with simple lead change
❒ Figure 8 with flying lead change
❒ Counter canter
❒ Show a change of lead on straight line
❒ Show a collection and extension at a trot and/or canter
❒ Other (exhibitor's choice): _____

Any special requests: _____

I have read and understand all the rules pertaining to Jr. Fair Horse Exhibitors and the Junior Fair Musical Freestyle Show and agree to abide by all rules governing this event.

Jr. Fair Exhibitor's Signature: _____ Date: _____

I have read and understand all the rules pertaining to Junior Fair Horse Exhibitors and the Junior Fair Musical Freestyle Show and agree to assist my child in abiding by all rules governing this event.

Jr. Fair Exhibitor's Parent/Legal Guardian Signature: _____ Date: _____

I approve the music and skills selected by this exhibitor for the Junior Fair Musical Freestyle Show.

Junior Fair Exhibitor's 4-H/FFA Advisor Signature: _____ Date: _____

Scores:
Costume (20) _____ Creativity (25) _____ Skills (35) _____

Crowd Appeal (10) _____ Technical Difficulty (10) _____ Total: _____

Clark Co. Jr. Fair

2026 Clark County Junior Fair Musical Freestyle

Show Date: July 28, 2026, 1 hour after Jumping Classes
Location: Horse Arena
Time: Following regular judging classes
Awards - 1st-8th Place in Each Class – Ribbons

1. **Enforcement of Rules:** All rules printed in the 2026 Clark County Junior Fair Book will apply for this show. Any rule broken will disqualify the exhibitor from this show. No exceptions!

2. **Required Entry:** Each exhibitor must fill out an entry form. Exhibitor's parent/legal guardian and 4-H/FFA advisor must sign the entry farm. The completed entry form must be returned to the Extension Office by July 1. Exhibitors must ride in the class that matches their riding and age level. One entry per exhibitor. One rider per horse.

3. **Music Selection:** Selected music must be turned in with the entry form. Only one song on the CD. CD must be marked clearly with your name and title of song. No more than 3 1/2 minutes in length. CDs will be returned, if in error, and exhibitors will be asked to edit. If CD is not edited prior to the performance, the exhibitor will be disqualified. The music will be screened prior to the show. If the music is found to be inappropriate, the exhibitor will be asked to select a different song. GENERALLY, if the song is played on the radio, it will be found appropriate, but please keep in mind that this is a 4-H event and the music should be family friendly. If you have a question as to whether or not it is appropriate, then it probably is not.

4. **Proper Attire and Use of Props:** All costumes and props must be pre-approved. No sharp items will be allowed. No smoke bombs or loud effects are to be used. If props are used, you will have a total of two minutes for set up and removal of props. A two-point penalty will be given if time is exceeded. Bridles must be worn but not necessarily used. Bareback riding is allowed. Back number does not need to be worn. All riders will wear boots and helmet. Motto: No shirt, no boots, no helmet and no ride. Other people may be in the ring for props. If you would like the announcer to read something over the PA during your performance, please note it on the reverse side and have it turned in to the entry booth prior to the first musical freestyle class.

5. **Show Order and Posting**: Order to go is randomly picked; if you need to be spaced apart from someone please notify the musical freestyle advisor before noon on the day of the show. Attempts will be made to honor the request, but not guaranteed. An order to go list will be posted approximately two hours prior to the show. Exhibitors must be waiting at the gate to enter the class. This is the exhibitor's responsibility. Please help the show run as smoothly as possible. Be on time and ready to enter the horse ring when you are called. Be aware that these classes often have a lot of scratches and you might end up being called to go earlier than originally planned.

6. **Required Moves:** All exhibitors are required to complete three required moves selected by the exhibitor from the entry form. Moves selected should be based on the rider's and horse's abilities. PLEASE NOTE: ONLY CHECK 3 ITEMS. You may perform more, but the three you choose will be the three that you are judged on.

7. **Judging:** One judge will place each class. Points will be given for each placing and scores will be tallied to get a final score. No ties will be awarded. If there is a tie in the final score, the rider with the highest skill score will receive the higher placing.

8. **Questions:** Please address all questions to the Musical Freestyle advisor prior to the show.

Musical Freestyle Classes:	
Class 01	W/T Ages 8-18
Class 02	3 Gaited Ages 8-13
Class 03	3 Gaited Ages 14-18

Performance Score Based on:	
Costume	20 Points
Creativity	25 Points
Skills	35 Points
Crowd Appeal	10 Points
Technical Difficulty	10 points